



IC SILVER/6 MINIMONITOR

Until now, using ceiling speakers meant compromise. For applications that mandate a very small yet superb sounding ceiling speaker, Triad's InCeiling Silver/6 MiniMonitor is a top choice. The InCeiling Silver/6 MiniMonitor was designed for full range audiophile sound in smaller venues, or for use with a Triad Sub in smaller high-end home theaters.

The fully engineered and braced enclosure has an angled baffle that directs sound at the listener through a flush AcoustiPerf grill that can be custom paint matched to virtually disappear in your ceiling. In addition to the InCeiling version, Triad offers an InRoom Silver MiniMonitor, and an InWall Silver/4 MiniMonitor for virtually any custom application.

Category: Home Cinema
Tag: InCeiling

Features

Compact Flat Design.
Triad AcoustiPerf metal grill available in three designs.

Enclosure

Fully engineered, Premium MDF enclosure.
Acoustic Suspension.
2-way design.

Finishes

Triad's Basic & Custom Finishes are available for this product. The standard finish for this product is White paint. For any other colors, please refer to Triad's Custom Match Finish program for this product. The paint we use is a top quality enamel and is applied with a light pebble finish.

Since all computer monitors and their colors vary, the digital color you see here will be different from the actual product finish.

Performance Specifications

Recommended Amp Power

25 - 125 watts

Impedance

4 ohms

Sensitivity (db 1watt/1meter)

87

Anechoic Frequency Response

87 Hz - 20 kHz

Tweeter Type

Fabric dome

Tweeter Size

(1) 1" /25mm

Woofer Type

Proprietary paper/fiber blend

Woofer Size

(1) 5-1/4" /14cm

Cabinet Specifications

| Fractional | Metric |
|-----------------------|--------|
| Decimal | |
| Height | |
| 13 1/2" | |
| Width | |
| 13 1/2" | |
| Depth | |
| 5 15/16" | |
| Hole Cut Out - Height | |
| 13 3/4" | |
| Hole Cut Out - Width | |
| 13 3/4" | |
| Product Weight | |
| 15.5lbs | |
| Shipping Weight | |
| 23lbs | |
| Template | |
| G | |